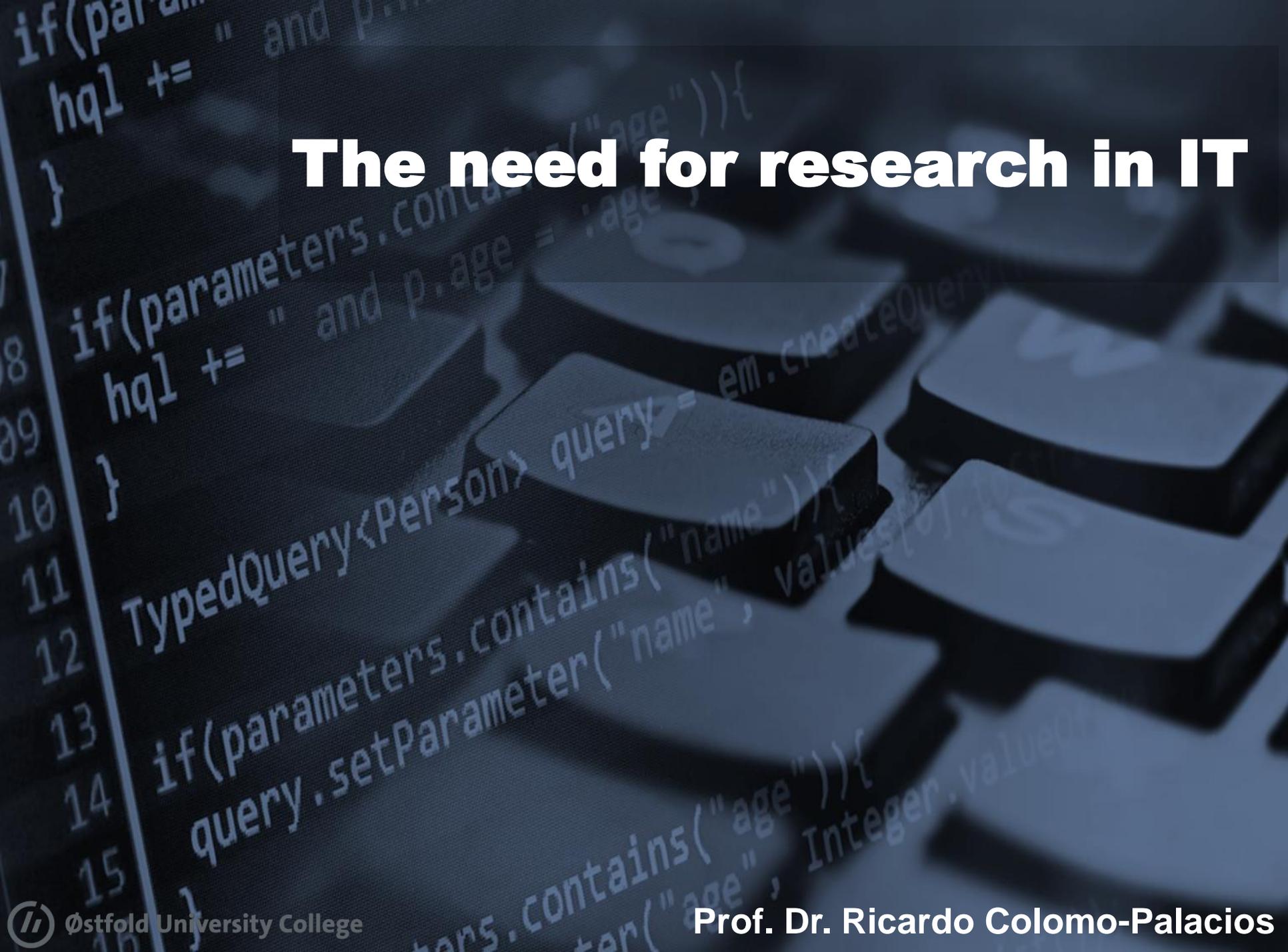


The need for research in IT



Learning objectives



1. Understand the need for research for computing professionals.
2. Understand research work in academia.
3. Be familiar with research processes for computing research.
4. Know the insights of scientific publishing.
5. Be competent in the search and selection of a publishing outlet.
6. Know insights from per-reviewing.



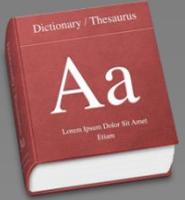
Agenda



1. The man behind the talk.
2. Definitions.
3. Research for practitioners
4. Research circle.
5. Scientific process.
6. Where?
7. When?
8. Who with?
9. Some tools.
10. Get your paper rejected!
11. Some tips.



2. Definitions



✦ Research paper:

✦ Essay published in an academic outlet that contains original research results or reviews existing results or shows a totally new invention.



The need for research in IT

